

**Sun 22.03.20 Welcome**

15:00 - 17:00 Introducing Tallinn, walking tour

19:00 - 21:00 Welcoming dinner (the Restaurant name will be announced later)

**Mon 23.03.20 Introduction**

09:00 - 11:00 Course introduction and ice breaking games

11:30 - 13:00 Combining games and education - gamified presentation

14:00 - 15:30 Sharing personal stories and examples

16:00 - 17:00 Open workshop / Visit to VR Lab

**Tue 24.03.20 Game Based Learning (GBL)**

09:00 - 11:00 Strategies and sources for GBL

11:30 - 13:00 Teaching Economics with business simulators (<http://titan2018public.ja.org/>) ?

14:00 - 15:30 Learning languages with Adventure games (<http://htk.tlu.ee/melange/>) ?

16:00 - 17:00 Open workshop / Visit to VR Lab

**Wed 25.03.20 Gamification**

09:00 - 11:00 Gamification process and examples

11:30 - 13:00 Gamification workshop

14:00 - 15:30 Course or class design with gaming elements

16:00 - 17:00 Open workshop / Visit to VR Lab

**Thu 26.03.20 Design Based Learning**

09:00 - 11:00 Serious game design process. Idea generation workshop

11:30 - 13:00 Game concept design workshop

14:00 - 15:30 Gameplay design workshop

16:00 - 17:00 Open workshop / Visit to VR Lab

**Fri 27.03.20 Virtual (VR) and Augmented Reality (AR) Learning**

09:00 - 11:00 GPS art OUTDOOR

11:30 - 13:00 Formats and examples of VR and AR learning

14:00 - 15:30 Closing ceremony (certificates and feedback)

16:00 - 17:00 Open workshop / Visit to VR Lab

**Sat 28.03.20 Closing**

10:00 - 12:00 Playing MAR Tallinn Towers Game

([www.slideshare.net/martinsillaots/tallinn-towers](http://www.slideshare.net/martinsillaots/tallinn-towers))

12:00 - 13:00 Lunch (the Restaurant name will be announced later)

13.00 - 15.00 Cultural sights (optional, guided on demand)